

Longwood Striders

Race: Wood Elf

Head Coach: Knights_of_nee

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Iulvanti	Thrower	7	3	4	7	Pass								90 000
2	Yulonix	Catcher	9	2	4	7	Catch, Dodge, Sprint, +1 Ma			2				6	120 000
3	Awalenski	Catcher	9	2	4	7	Catch, Dodge, Sprint, Block, Sure Feet, Side Step, Diving Catch, +1 Ma		3	18	2		3	76	200 000
4	Kaladryil	Lineman	7	3	4	7	Dodge	MNG	1			3		7	90 000
5	Jalmorousy	Lineman	7	3	3	7	-1 Ag	MNG							70 000
6	Xlavious	Catcher	10	2	4	7	Catch, Dodge, Sprint, Block, Sure Feet, Side Step, +2 Ma		3	28		1	3	104	210 000
7	Galeau	Lineman	7	3	4	7									70 000
8	Hichiem	Lineman	8	3	4	7	Dodge, Block, +1 Ma		3	6		3	4	47	140 000
9	Polarus	Lineman	8	3	4	7	+1 Ma		1			2	1	10	100 000
10	Daezeiros	Wardancer	8	3	4	7	Block, Dodge, Leap, Side Step, Tackle, Strip Ball, Jump Up, Fend, 1 Ni		2	7		12	7	82	220 000
11	Zalibouche	Wardancer	8	3	4	7	Block, Dodge, Leap, Side Step, Tackle, 1 Ni	MNG	2	2			3	23	160 000
12	Kross'tiel	Lineman	7	3	4	6	-1 Av								70 000
14	Eylonous	Thrower	7	3	5	7	Pass, +1 Ag		3	1				6	130 000
16	Jordell Freshbreeze	Jordell Freshbreeze	8	3	5	7	Loner, Block, Diving Catch, Dodge, Leap, Side Step, Fan Favourite					2		4	260 000

Total number of players next game: 11/14

Totals (excl TV for MNG players): 18 64 2 23 21 365 1 610 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

- Bloodweiser Babes (0-2): ___ x 50 000
- Bribes (0-3): ___ x 100 000
- Extra Training (0-4): ___ x 100 000
- Halfing Master Chef (0-1): ___ x 300 000
- Wandering Apothecaries (0-2): ___ x 100 000
- Wizard (0-1): ___ x 150 000
- Card budget: x 0
- Gate:
- FAME:



Team Goods

- Rerolls: 3 x 50 000 = 150 000
- Fan Factor: 12 x 10 000 = 120 000
- Assistant Coaches: 1 x 10 000 = 10 000
- Cheerleaders: 0 x 10 000 = 0
- Apothecary: 1 x 50 000 = 50 000
- Treasury: 50 000
- Team Value (incl MNGs value): 2 260 000**
- Induced Value: 0**
- Match Value (TV for match): 1 940 000**

ROSTER BY
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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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