

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Frank Grimes	Chaos Warrior	6	5	4	9	Block, +1 Ma, +1 St, +1 Ag		1	14		5	3	68	240 000
2	Harry Plopper	Chaos Warrior	5	5	3	9	Block, +1 St					4	3	23	170 000
3	Spider Pig	Chaos Warrior	5	4	3	9	Block, Guard					7	2	24	140 000
4	Grounds Keeper Willie	Chaos Warrior	5	4	3	9	Block, Dodge				1	6	2	24	150 000
5	Sheri Bobbins	Beastman	6	3	4	8	Horns, Block, Extra Arms, Big Hand, Dodge, +1 Ag, 1 Ni		12	11		4	5	78	190 000
6	Captain Tennille	Beastman	6	4	3	8	Horns, Block, Dodge, +1 St		2	7		4	3	46	160 000
7	Doctor Nik Riviera	Beastman	6	3	3	8	Horns, Tackle					2	1	9	80 000
8	M. Flanders	Beastman	6	3	3	8	Horns, Block, Guard, Tackle		2	3		7	3	40	120 000
9	Glick	Beastman	6	4	3	8	Horns, Block, Claw/Claws, +1 St		3	2		4	3	32	150 000
10	Dr Marvin Munroe	Beastman	6	3	4	8	Horns, Block, +1 Ag		1	4	1	2	1	24	120 000
11	Hans Mole Man	Beastman	6	4	3	8	Horns, Block, +1 St			1		2	4	27	130 000
12	Troy McClure	Beastman	6	4	3	8	Horns, Mighty Blow, +1 St			1		2	2	17	130 000
16	Ralph Wiggum jr.	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal								150 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 21 43 2 49 32 412 1 930 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfing Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Wizard (0-1): ___ x 150 000

Card budget: x 0

Gate:

FAME:

Team Goods

Rerolls: 4 x 60 000 = 240 000

Fan Factor: 11 x 10 000 = 110 000

Assistant Coaches: 2 x 10 000 = 20 000

Cheerleaders: 2 x 10 000 = 20 000

Apothecary: 1 x 50 000 = 50 000

Treasury: 440 000

Team Value (incl MNGs value): 2 370 000

Induced Value: 0

Match Value (TV for match): 2 370 000



■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade